# **Embedded Networks**



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Institut for Distributed Systems (IVS)
Embedded systems and Operating Systems (EOS)

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# **Organization**

Lecture: Prof. Dr. Jörg Kaiser

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**Department Embedded Systems and Operating Systems** 

steup@ivs.cs.uni-magdeburg.de

# Organization

Lectures: Tuesday 9:00 - 11:00 G29-E037 Exercises: Wednesday 11.00 - 13:00 G29-334 Wednesday 13:00 - 15:00 G29-334

Requirements: Need: Vordiplom, Bachelor

Nice: VL Betriebssysteme 1,

**VL Technische Informatik II,** 

**VL Embedded Systems.** 

Creditpoints: 6 ECTS

Successful participation: Exercises, Exam

**Course Category: Informatik II and III** 

# **Organization**

- Exercises: Infos on the web.
- Slides on the web

http://ivs.cs.uni-magdeburg.de/eos/lehre/SS2011/vl\_en/

- infos also available via UNIVIS

# Participants must register on the web-page:

http://eos.cs.uni-magdeburg.de/register/

### Literature:

Paulo Veríssimo, Luís Rodrigues:

**Distributed Systems for System Architects** 

Kluwer Academic Publishers, Boston, January 2001

Hermann Kopetz:

**Distributed Real-Time Systems** 

Kluwer Academic Publishers, 1997

Konrad Etschberger:

CAN - Controller Area Network, Grundlagen, Protokolle, Bausteine, Anwendungen

Carl Hanser Verlag, München, Wien, 1994

Sape Mullender (Hrsg.):

**Distributed Systems** 

ACM Press, 1989

Further literature will be provided during the course.



# **On-line Documentation:**

CAN: http://www.can-cia.de

Profibus: http://profibus.com/downloads.html

FIP: http://worldfip.org/downloads

LON: http://echelon.com

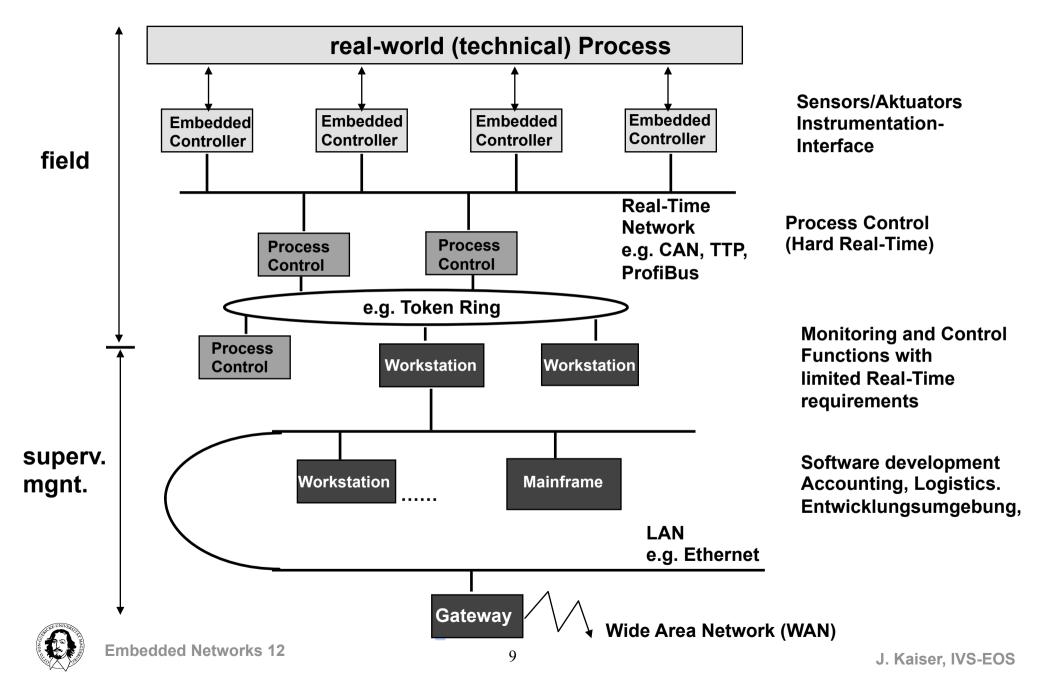
# Embedded Networks or Communication networks to monitor and control the physical environment

# **Application Areas for Embedded Networks**

- Industrial Automation
- Automotive
- Buildings
- Mechanical Engineering



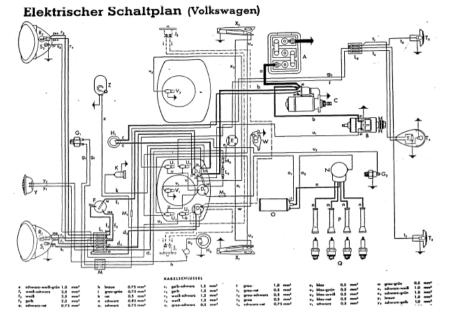
### **Embedded Networks in a CIM environment**



# **Controlling a Car**

### Yesterday





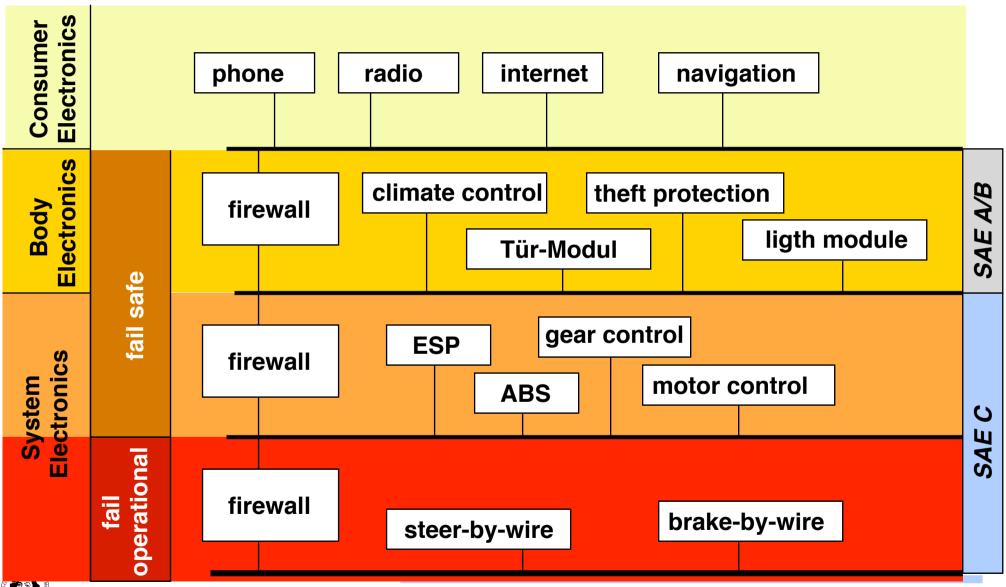


- 11.136 electrical parts
- 61 ECUs
- Optical bus for information and entertainment
- Sub networks based on proprietary serial bus
- 35 ECUs connected to 3 CAN-Busses
- 2500 signals in 250 CAN messges

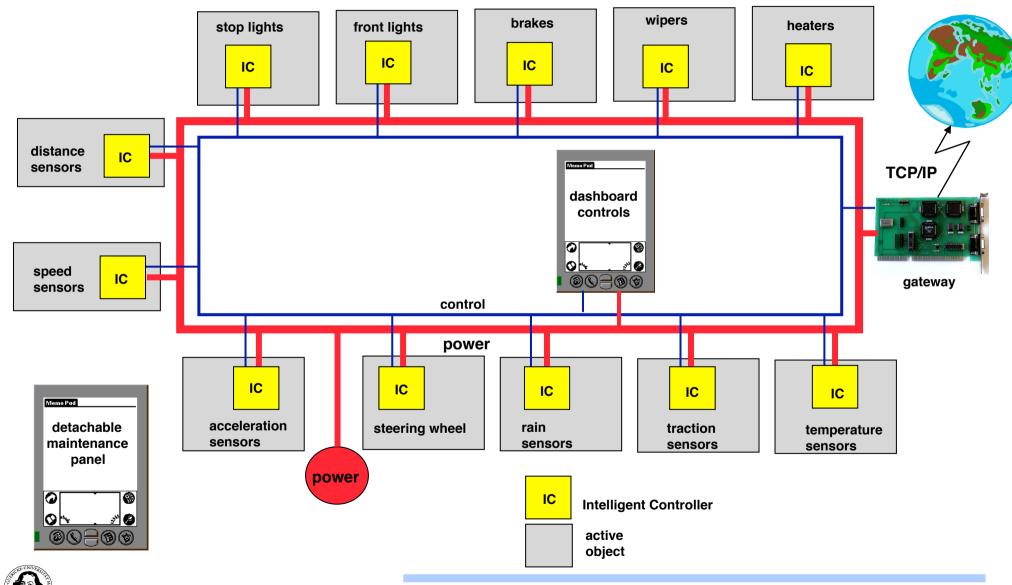


### Levels of Communication in a CAR

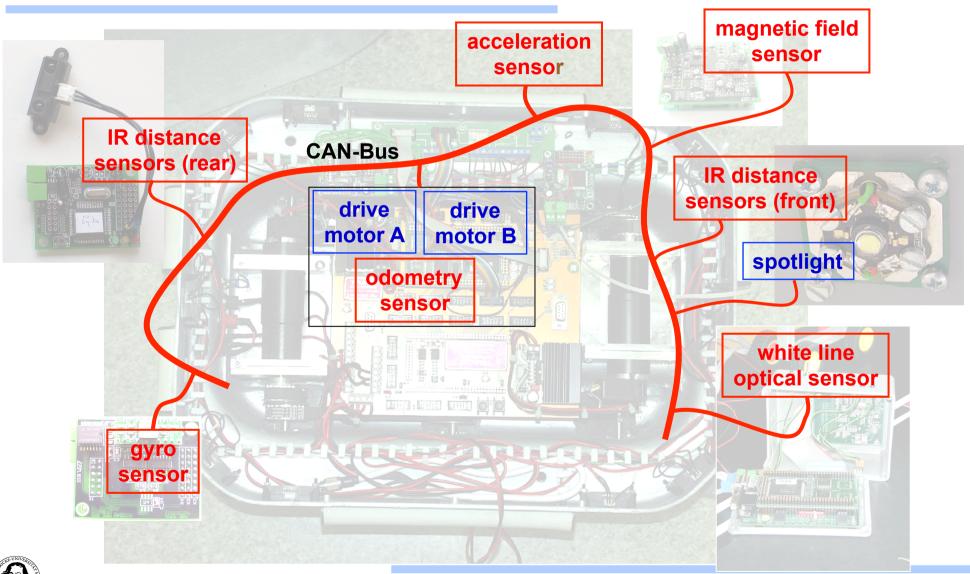
T. Führer, B. Müller, W. Dieterle, F. Hartwich, R. Hugel, M. Walther: "Time Triggered Communication on CAN"



# **Future: Distributed Cooperative Control**



# Distributed Control with Co-operating Smart Components



# Requirement: Predictability of Communication!

# Sources of Unpredictability?

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# Sources of Unpredictability

Network is a shared medium

→ Arbitration, Collisions

Sender and Receiver must run in Sync

→ bounded buffers, lost messages

Failures, faults, errors

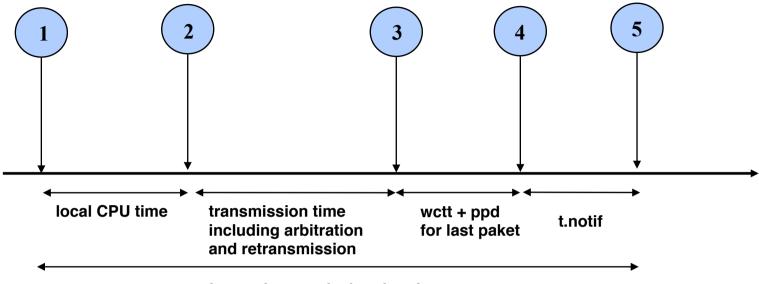
→ re -configuration, -covery, -send

# Requirements for a predictable communication system

- bounded, predictable transmission times
- execution time for protocol stack is bounded and small
- variations of the execution time (Delay Jitter) is small
- error detection in sender and receiver
- error detection with minimal latency
- no thrashing under high load conditions (constant throughput)
- support for multicast communication
- support for many-to-many communication
- Composability



### **End-to-End communication costs**



end-to-end-transmission time for a message

- 1. Send-task becomes ready
- 2. Latest point in time when the message is in the ordered transmission queue (OQ).
- 3. All pakets of message m in OQ are put to the network medium.

Transmission of last paket starts.

wctt: worst case transmit time

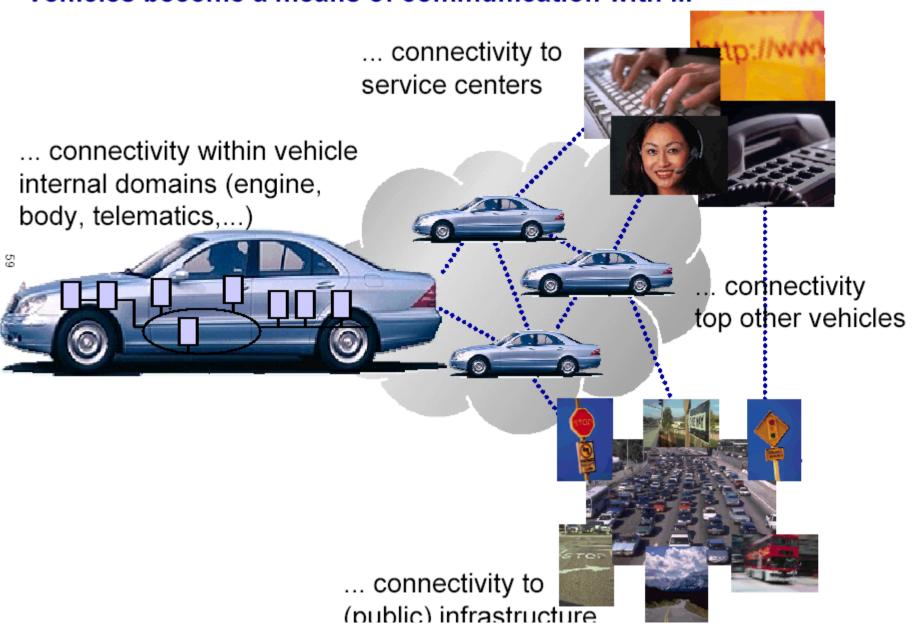
ppd: physical propagation delay

- 4. Last paket of m reaches the Communication Controller of receipient.
- 5. "Paket received" interrupt is triggered.
  t.notif: worst case delay between successful reception of the paket (in the CC) and notification of the task.
  Receive task will become ready at this time instant..

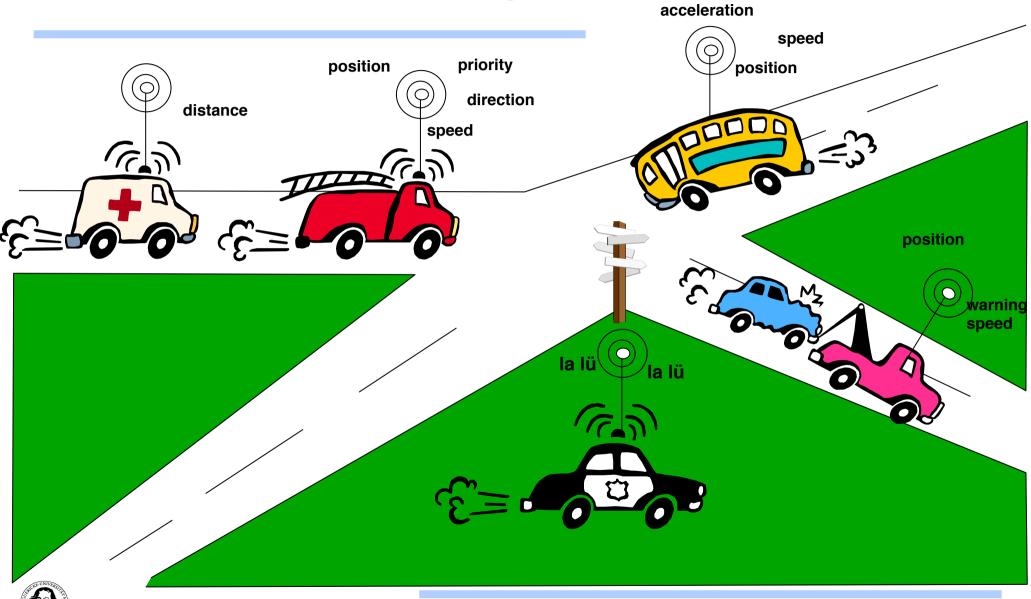




### Vehicles become a means of communication with ...



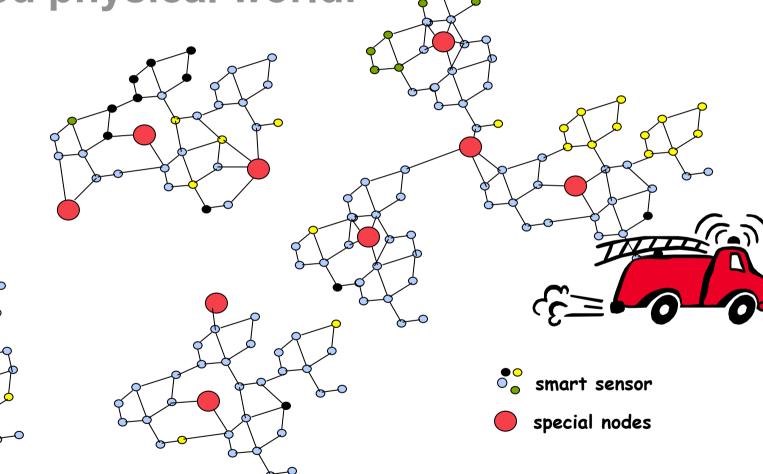
# **Autonomous sentient systems**



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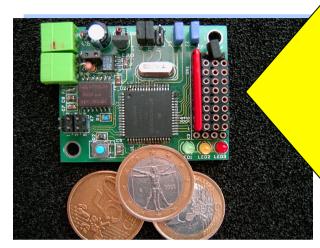
# "Embedded Everywhere":

A networked physical world.





# **Hardware for Sensornets "Smart Dust"**



tiny-board, CORE, Ulm

### a mica mote, Berkeley, Crossbow



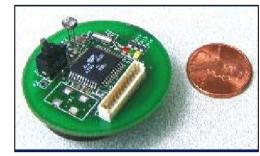


### **Developed Sensors at CORE**

- infrared motion detector
- infrared distance sensor
- acceleration sensor
- embedded gyro
- weather station
- magnetic field detector
- in-house location system



68HC11 CAN-Sensor Boards, CORE, Ulm

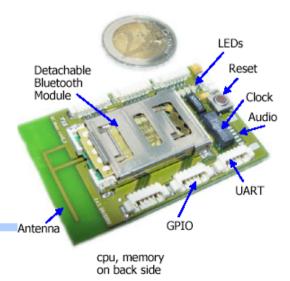


WeC "Smart Rock" UCB



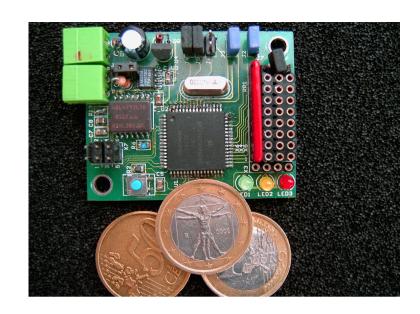
The EYES prototype





# **Tiny Properties**

# Designed for experimentation: Basic Board + Piggyback extension



### **Basic board:**

Processor 68HC908AZ60 (60k Flash, 2k RAM)
Power regulator (linear or switched) 6-14 V
LEDs for checks, configuration jumpers
CAN-Bus Network Interface
Sockets for AD, C&C, digital I/O
Sockets for asynch.and synch serial comms.

# Power consumption:

Processor ~ 250 mW @ 16MHz Radio link (Easy Radio, 19kbit/sec): ~150mW(transmit), ~75mW(idle) 9V Block (565 mAh): ~ 8h@continuous operation, ~30 days@10ms/sec



# **AVR Properties**

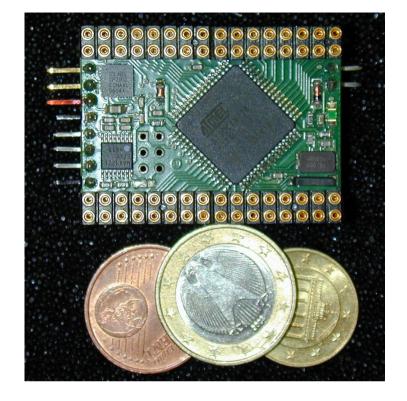
# Designed for experimentation: Basic Board + Piggyback extension

### **Basic board:**

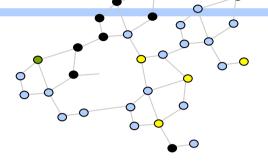
- Processor Atmel AVR AT90CAN128 (128k Flash, 4k RAM)
- Power regulator (linear or switched) 2.7-24 V
- LEDs for checks, configuration jumpers
- CAN-Bus Network Interface
- Sockets for AD, C&C, digital I/O
- Sockets for asynch. and synch serial comms.

# Power consumption:

- Processor ~ 160 mW @ 16MHz and 5V
- Radio link (802.15.4, 250Kbps)
- 9V Block (565 mAh): ~17,5h@continuous operation, ~70 days@10ms/sec

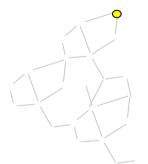


# Sensor Networks



# **Components:**

- heterogeneous Sensors
- stationary and mobile entities
- very large number of components
- through away product (in the true sens of the word)
- life time = battery life time
- constraints in performance and memory





### Behaviour:

- sponteneous behaviour
- not always active
- division of labour required

### **Network:**

- bandwidth constraints
- Multi-hop
- Aging of information
- Quality of dissemination



# **Sensor Networks**

- wireless communication with low bandwidth
- only a few standards for dedicated applications
- alternation of sleep and active times is a challenge for MAC protocols
- inherently multi-hop
- address-, contents- und location-based routing

# Embedded networks: Fieldbusses vs. sensornets

### common properties:

- communicate information to perceive and control the physical environment,
- transfered information is subject to aging,
- meeting indivudual timing constraints is more important than throughput,
- considers trade-offs concerning energy consumption, bandwidth, reliability and priority of message traffic.

major differences:

	fieldbusses	sensornets
number of nodes	low to moderate	very large (in theory)
safety	very high to moderate	low
predictability	very high	low to moderate
number of hops	1 to few	many
indiv. failure probability	very high to moderate	very low

# **Embedded Networks**

- o Introduction
- o Dependability and fault-tolerance
  - \* Attributes and measures of Dependability
  - \* Basic techniques of Fault-Tolerance
- o Time, Order and Clock synchronization
- o The physical network layer
- o Protocols for timely and reliable communication
  - \* Introduction, problem analysis and categories
  - \* Industrial Automation & Automotive Networks
    - \* Industrial Ethernet, Interbus-S, ProfiBus, WorldFip,
    - \* Controller Area Network (CAN-Bus)
    - \* Time Triggered Protokolls (TTP/C, FlexRay)
    - \* Real-Time CSMA-Networks (Byteflight, VTCSMA)
    - \* Timed Token protocol, Braided Ring

### o Sensornets

- \* Requirements for sensor nets
- \* Protokols for wireless communication
- \* Energy-efficient MAC-protocols



# **Research in EOS**

### **System Software for Distributed Sensor Actuator Systems**

- Protokolls for wired and wireless embedded networks
- Component-oriented middleware for resource-constraint systems
- Advanced conceps for dependable, distributed sensor-actor systems
- Dynamic sensor fusion
- Mobile co-operating robots
- Model-based software development
- Programming embedded systems