

Automotive and highly dependable Networks

TTP/C
Byteflight
FlexRay
Braided Ring

Time Triggered CAN (TTCAN)
TTP/A
LIN



Time Triggred Protocol (TTP)

H. Kopetz, TU Wien (see references in the introduction)

Excellent surveys:

TTP:

Hermann Kopetz, Günther Bauer:

"The Time-Triggered Architecture"

http://www.tttech.com/technology/docs/history/HK_2002-10-TTA.pdf

Networks for safety critical applications in general:

John Rushby:

"Bus Architectures for Safety-Critical Embedded Systems"

<http://www.csl.sri.com/users/rushby/papers/emsoft01.pdf>

Products:

<http://www.tttech.com/>



Automotive and highly dependable Networks

TTP/C

Byteflight

FlexRay

Braided Ring

Time Triggered CAN (TTCAN)

TTP/A

LIN



Time Triggred Protocol (TTP)

Objectives:

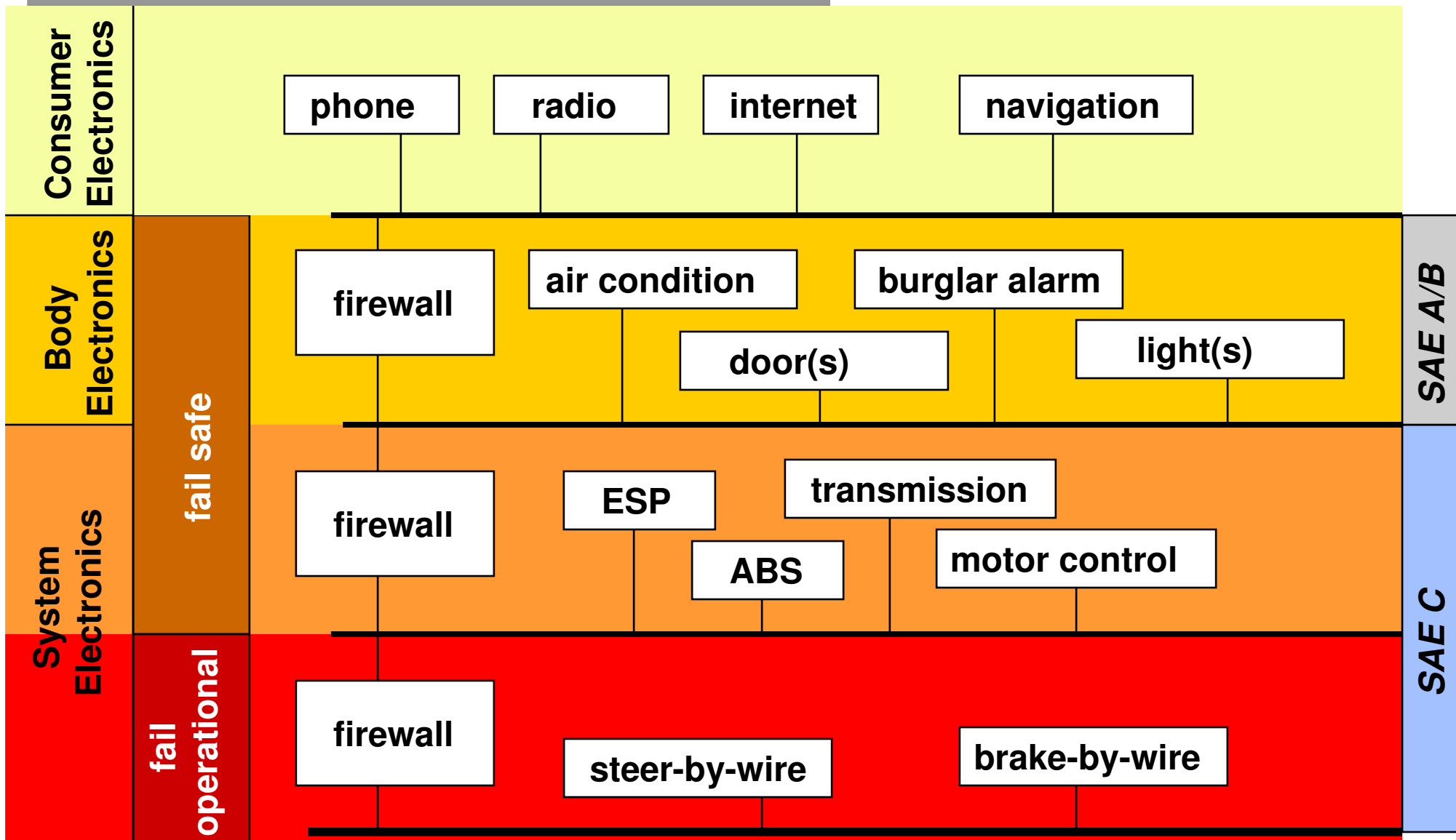
- **Predictable, guaranteed message delay**
- **No single fault should lead to a total network failure**
- **Fault-Tolerance**
 - **Fault detection on the sender and the receiver side**
 - **Forward error recocery**
 - **Treating temporary faults (Black-out)**
 - **Distributed redundancy management**
- **Clock synchronization**
- **Membership-service (basis for atomic multicast)**
- **Support for fast consistent mode changes**
- **Minimal protocol overhead**
- **Flexibility without sacrificing predictability**



Communication levels in a car

(T. Führer, B. Müller, W. Dieterle, F. Hartwich, R. Hugel, M. Walther:

„Time Triggered Communication on CAN“)



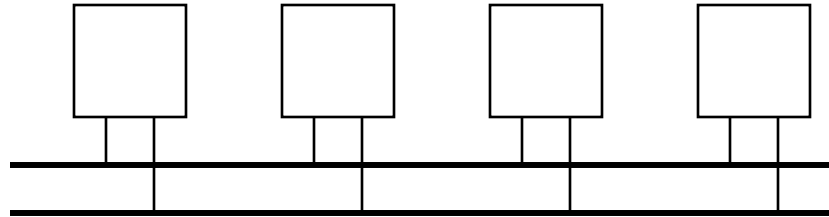
Design principles

- **Exploiting a priori knowledge (static message schedule)**
- **Implicit flow control**
- **Fail silence**
- **Continuous supervision and consistent view of system state**

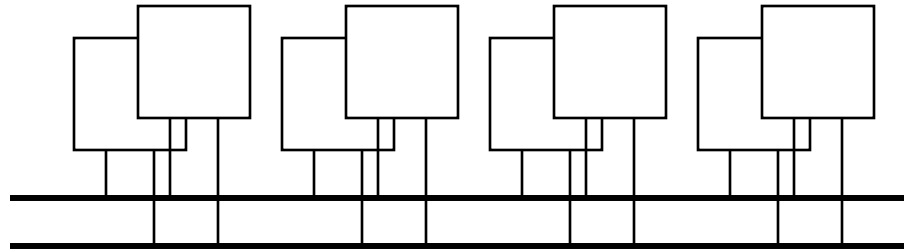


Fault-Tolerant Network Configurations

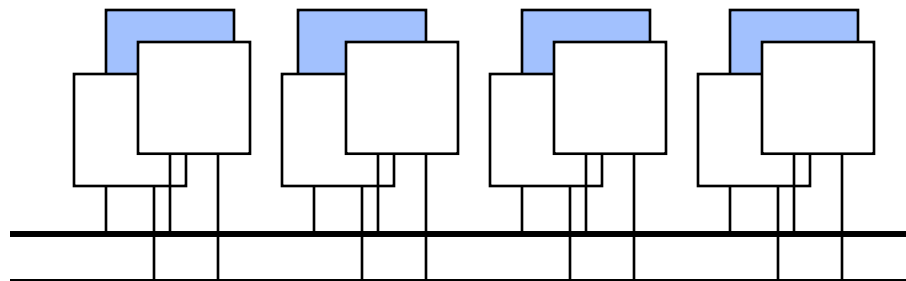
Class 1:
1 node/FTU
2 frames/FTU



Class 2:
2 active node/FTU
2 frames/FTU



Class 3:
2 active nodes/FTU
4 frames/FTU

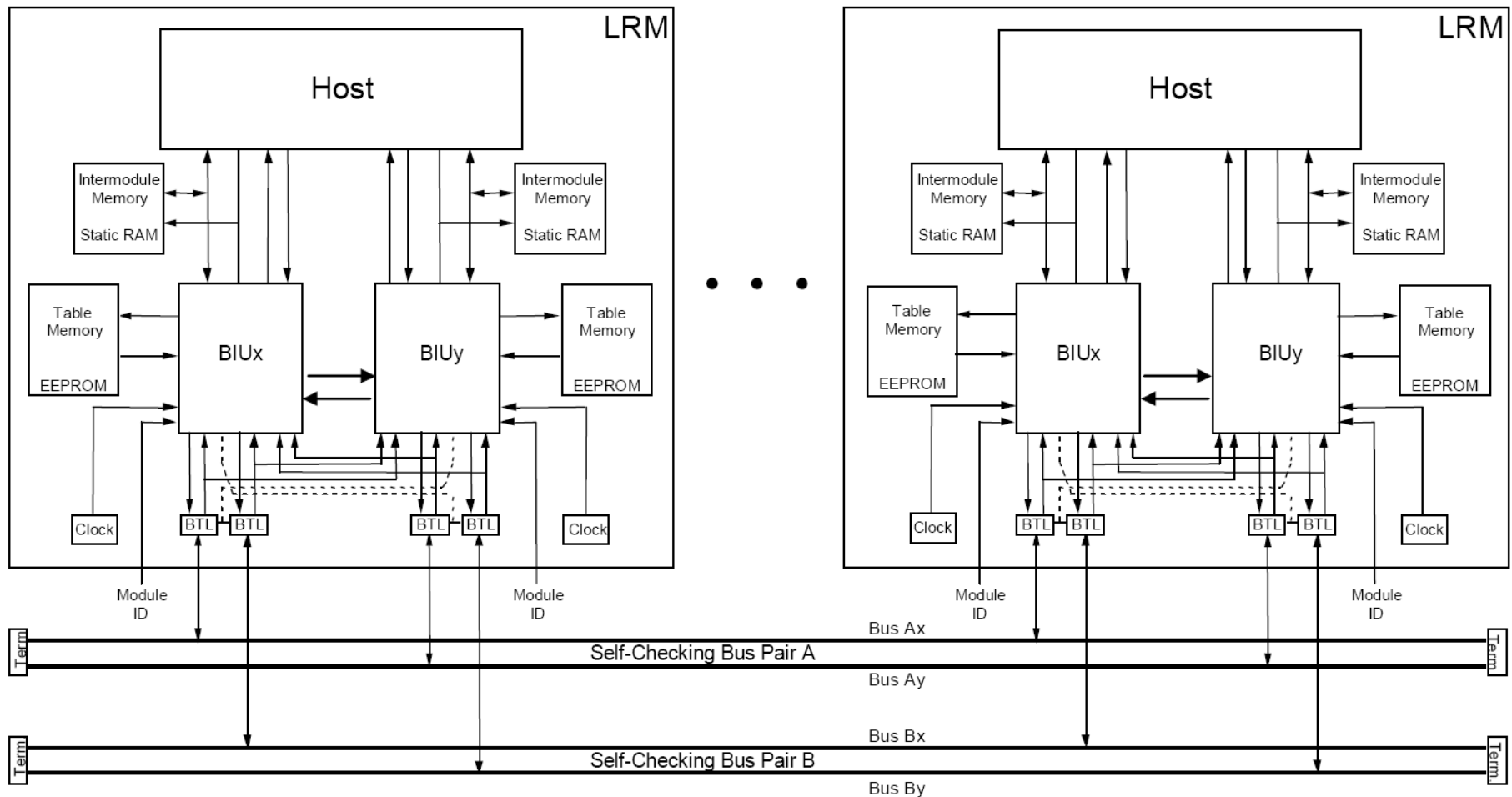


Class 4:
2 active nodes/FTU
+ 1 spare/FTU
4 frames/FTU

component redundancy + time redundancy



Hardware-Structure of the SAFEbus



Brendan Hall, Kevin Driscoll, Michael Paulitsch, Samar Dajani-Brown, "Ringing out Fault Tolerance. A New Ring Network for Superior Low-Cost Dependability," dsn, pp. 298-307, 2005 International Conference on Dependable Systems and Networks (DSN'05), 2005



Magic reliability parameter:

10^{-9} failures/h

for a mission time of 10h



Fault-tolerance parameters

failure type

failure probability

permanent node failure

$10^{-6}/h$

permanent channel failure

$10^{-5}/h$

transient node failure

$10^{-4}/h$

transient channel failure

$10^{-3}/h$

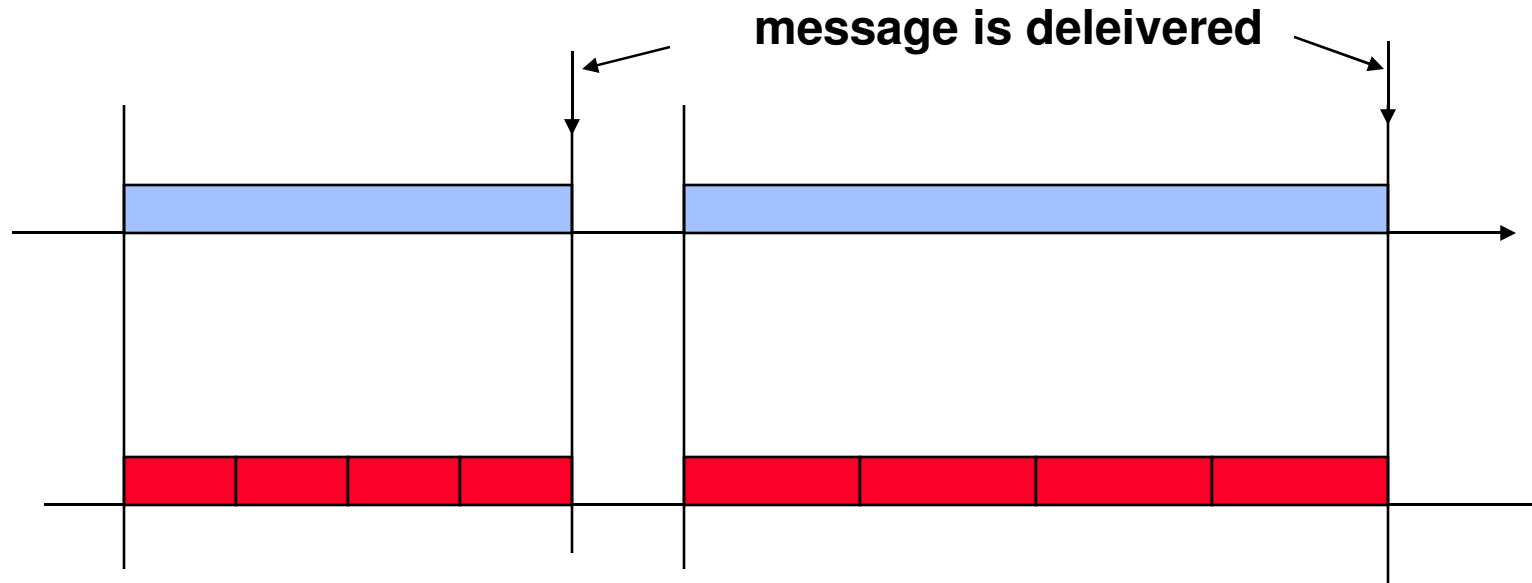
what is the relation: faulty messages / overall number of messages ?

| type of failures | Class 1 | Class 2 | Class 3 | Class 4 |
|-----------------------------|----------------|----------------------|-----------------------|---------------------|
| Perm. node failure | 0 | 1 | 1 | 2 |
| Perm. comm. failure | 1 | 1 | 1 | 1 |
| Trans. node failure | 0 | 1/Rec.interv. | 1/Rec. interv. | 1/TDMA-round |
| Trans. comm. failure | 1 of 2 | 1 of 2 | 3 of 4 | 3 of 4 |



„forward“- error recovery

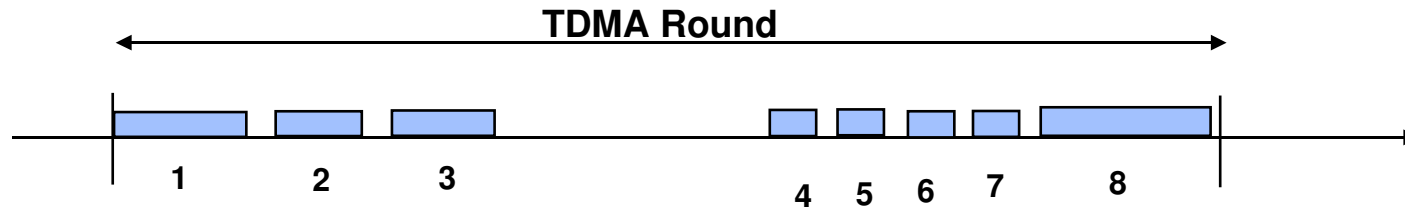
Predictability means that recovery has to be integrated !



exploit time redundancy → multiple message transmissions



Exploit a priori knowledge: Off-line Scheduling



| | | Attributes | | | | |
|---|------|------------|---|---|---|---|
| | time | address | D | L | I | A |
| 1 | | | | | | |
| 2 | | | | | | |
| 3 | | | | | | |
| 4 | | | | | | |
| 5 | | | | | | |
| 6 | | | | | | |
| 7 | | | | | | |
| 8 | | | | | | |

Message
Description
List

MEDL

time: defines the point in time when the message has to be transmitted

Address: Defines the local address where the messages to be transmitted are stored in the node's memory

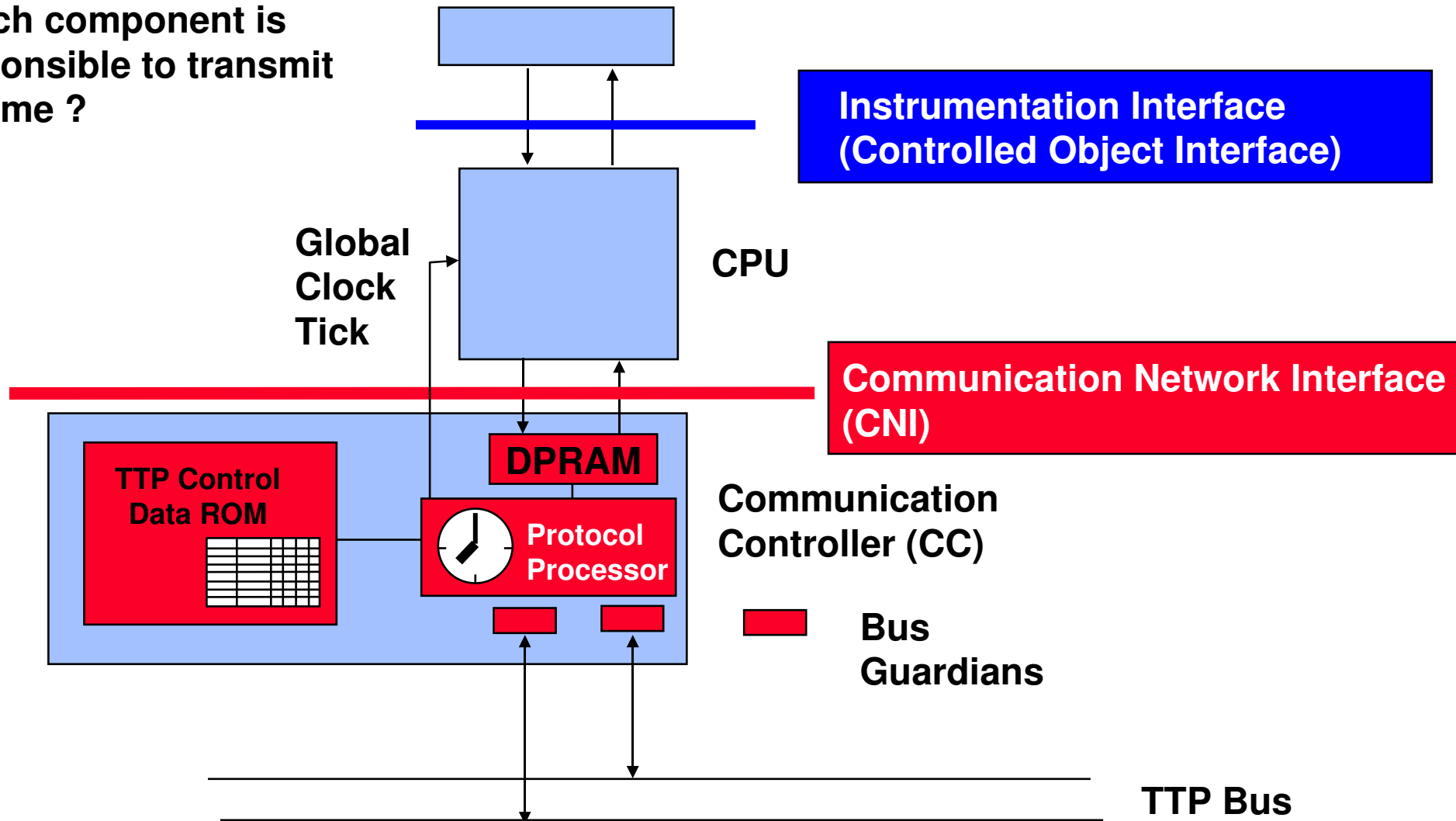
D: Direction Input or Output
L: frame length
I: Init or normal message
A: "Additional" Parameter Field

TDMA Round (Cluster Cycle): Every FTU has at least transmitted once in a round.



Fail silence und strict enforcement of transmit times

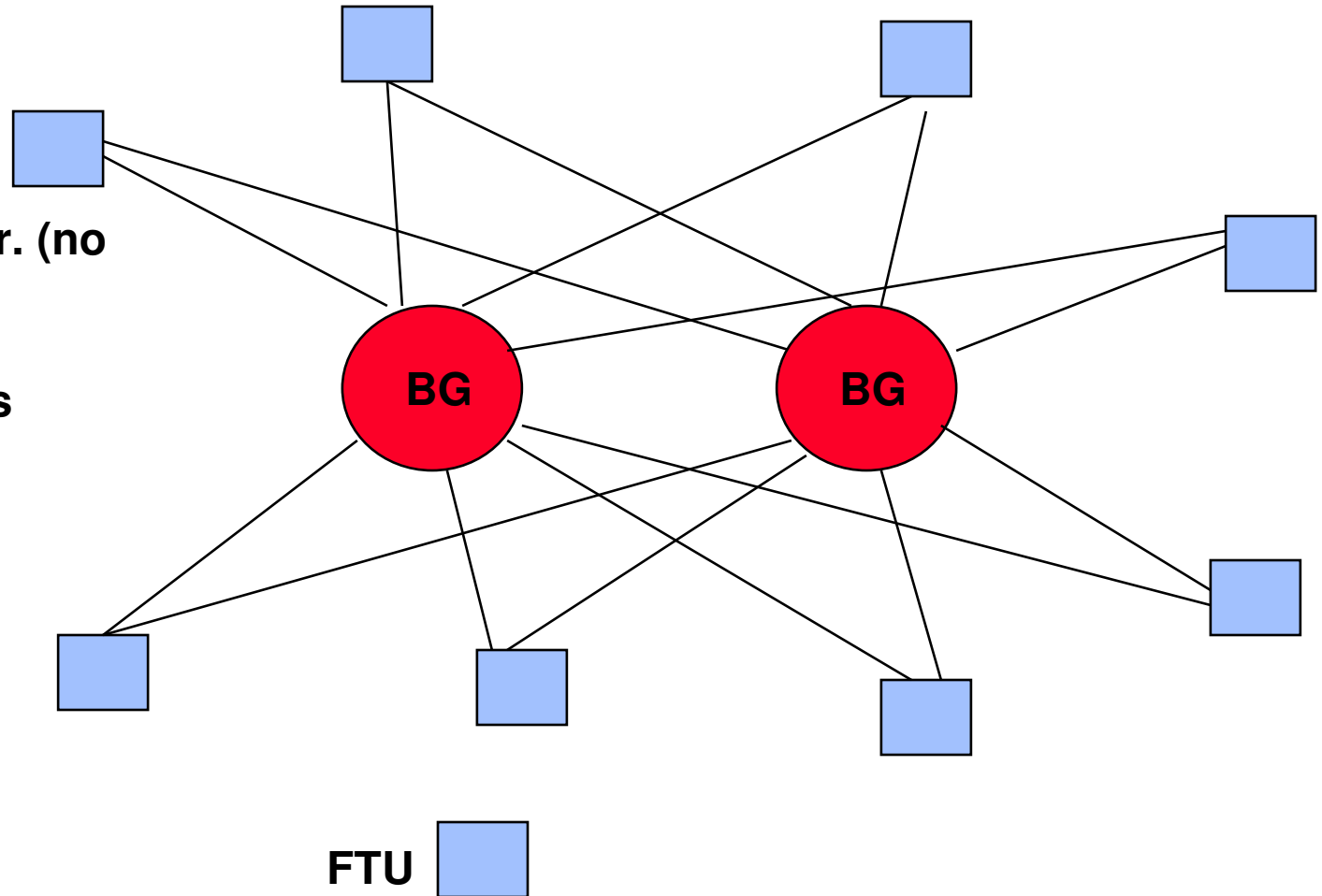
Which component is responsible to transmit a frame ?



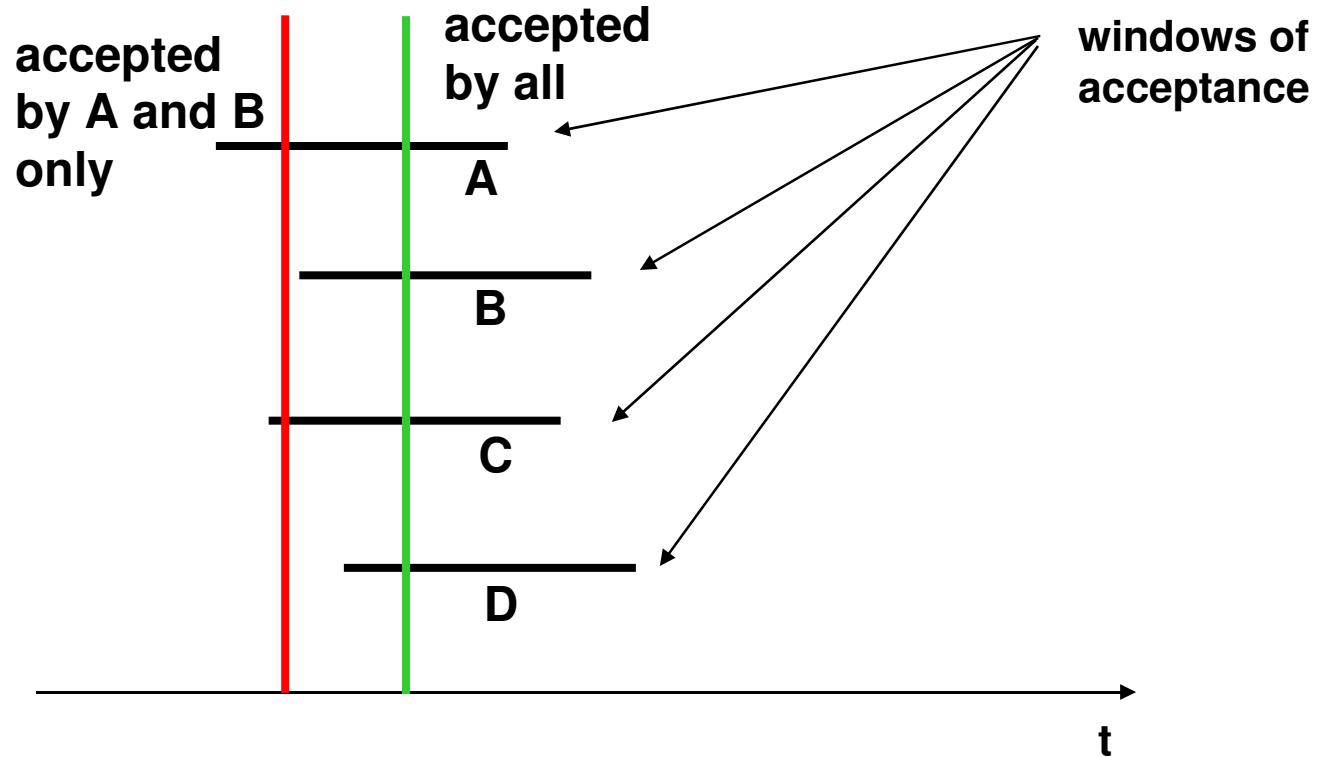
Migration of Bus-Guardians: Star-Topology

Motivation:

- ➔ Re-shaping and synchr. (no SOS failures)
- ➔ Isolation of faulty FTUs
- ➔ Physical separation of Bus guardians from hosts (less common mode failures)



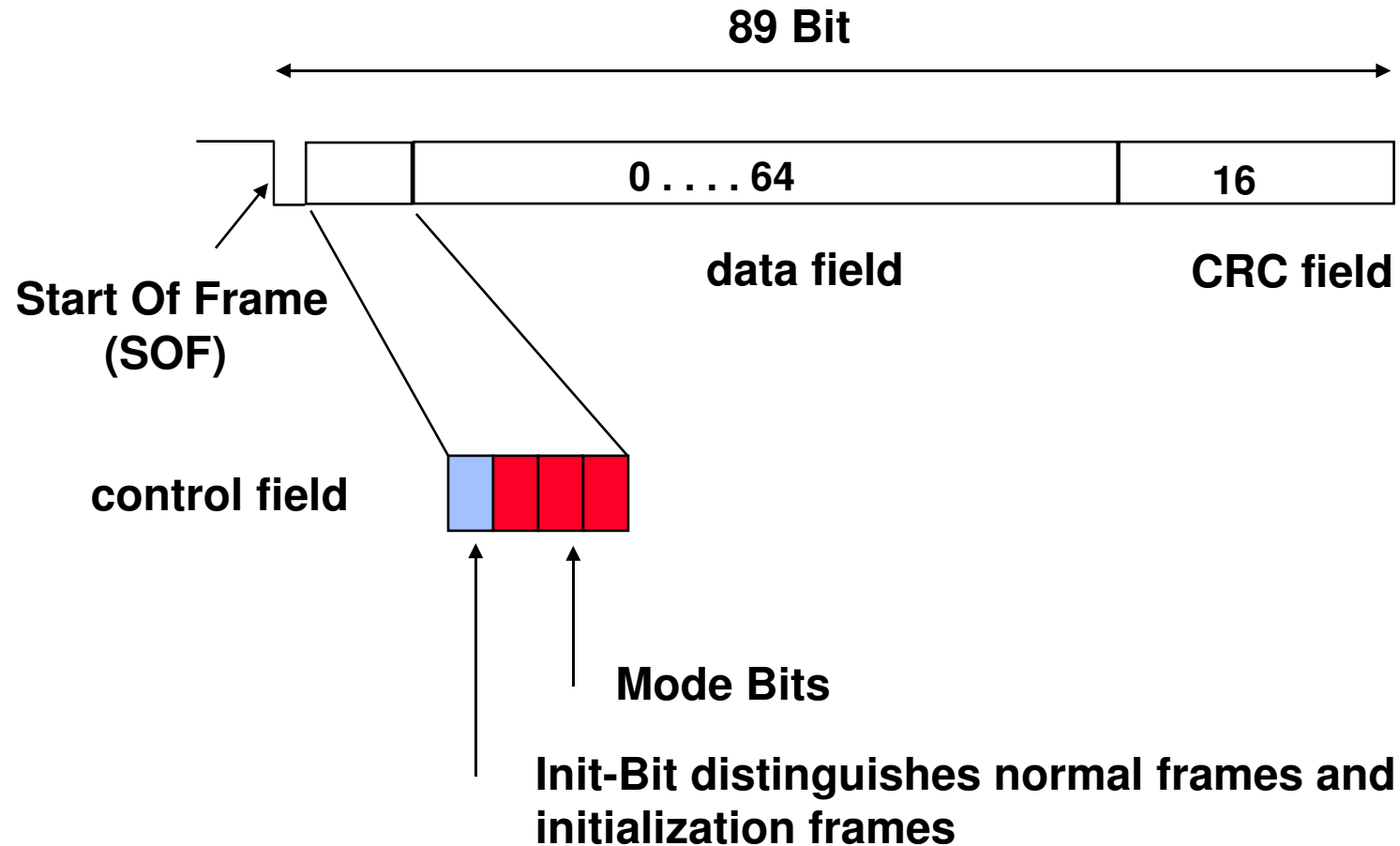
Slightly-off-specification failures



Slightly-off-specification failures can occur at the interface between the analog and the digital world.



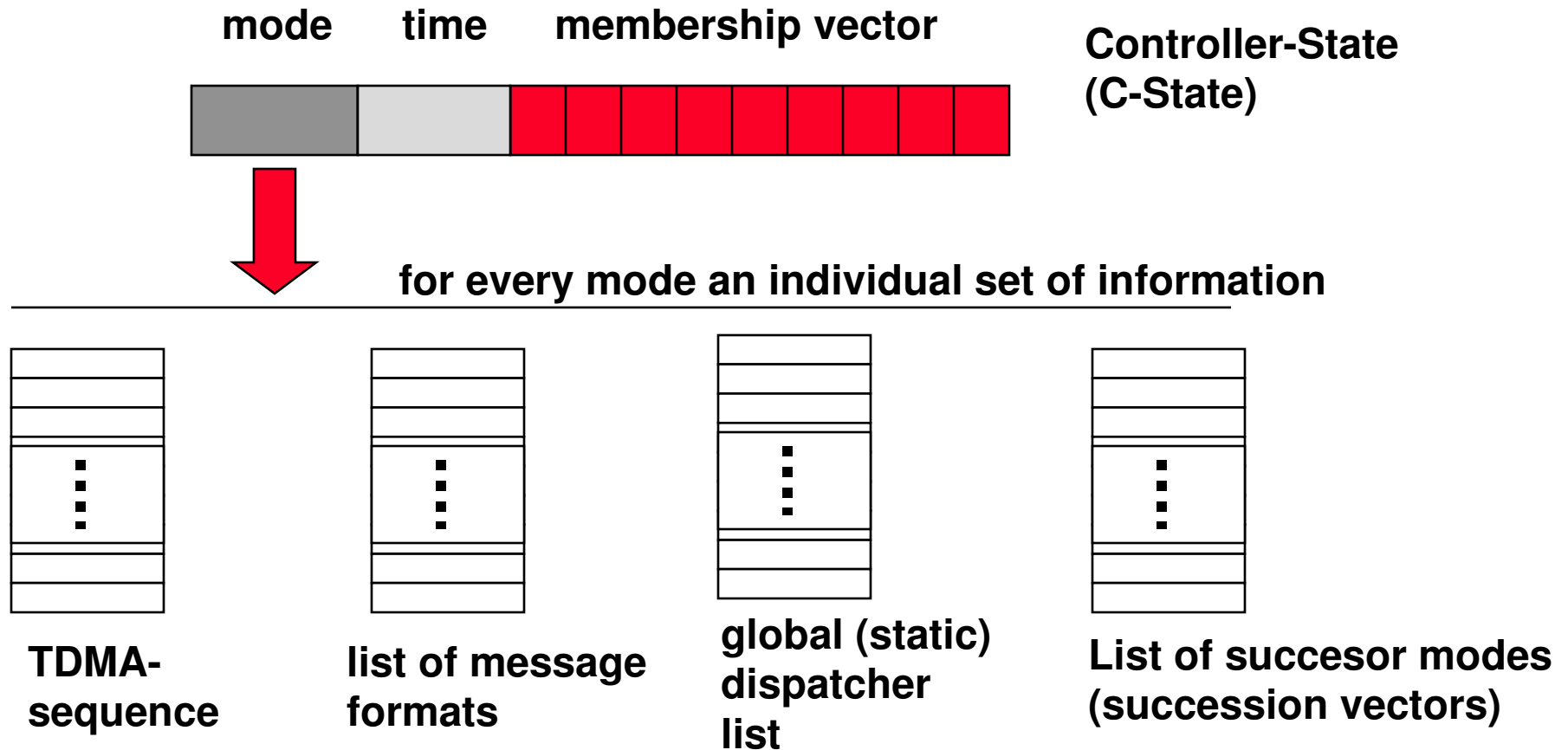
Format of a TTP frame



MFM Coding: Constant frame length (not data dependent)

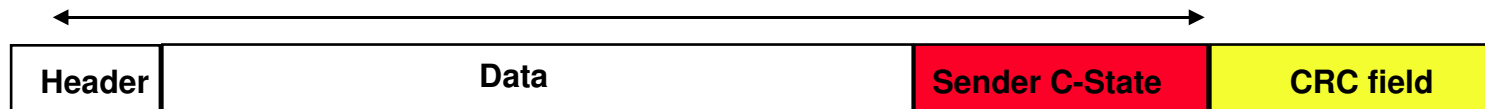


Continuous supervision of the global state

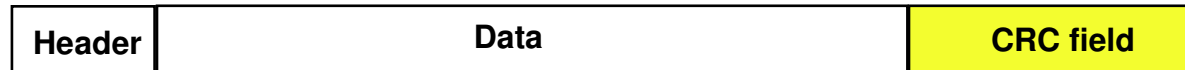


Continuous supervision of the global state

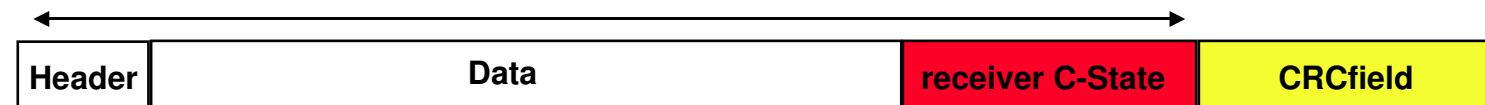
CRC-generation on the sender side



Nachricht



CRC-generation on the receiver side



Handling mode changes

At every point in time, all nodes are in a specific mode.

→ needs consensus

Mode changes:

FTU signals mode changes in the control field by setting the position of the succession vector (index into the respective table).

→ Flexibility: Succession vector can be changed.



Critical functions:

- Initialization
- Membership
- Black-out Handling



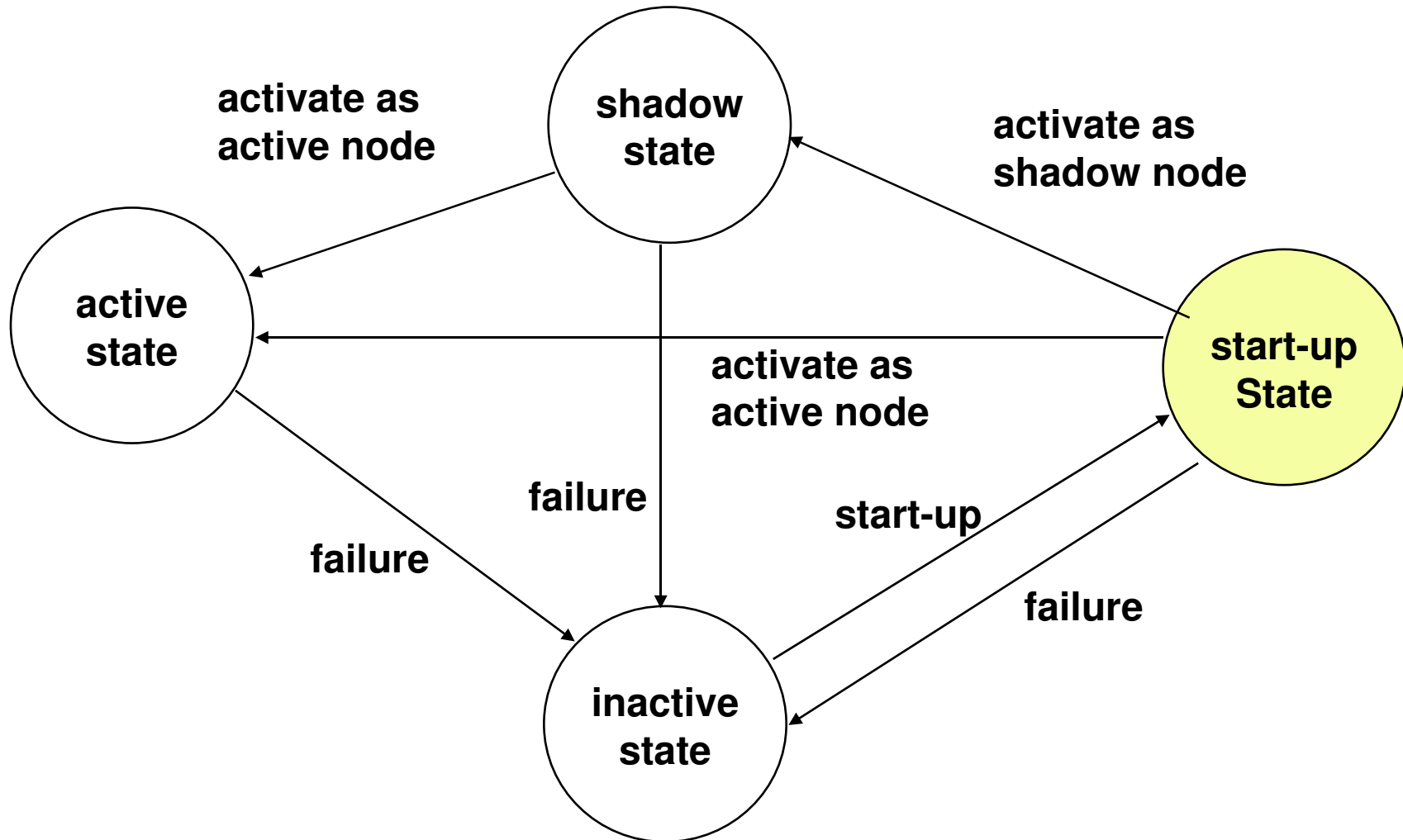
Redundancy management and initialization

- **Every node has a unique name that defines its position in the TDMA round.**
- **Some special nodes are enabled to send initialization frames (I-frame).**
- **Initialization frames comprise the complete state of the entire system.**
- **The longest interval between two I-frames determines the minimal waiting time for a node before it can be re-integrated.**



Redundancy management and initialization

Local states of an FTU:



Redundancy management and initialization

- Reset local clock.

**- Monitoring the bus for I_1 ($I_1 >$ longest TDMA round)
An I-frame will be sent during this time if the network is initialized.**

in case of message traffic, wait for an I-frame

**in case of NO message traffic, wait specified time I_2
(I_2 is a node specific delay to ommit collisions)**

After I_2 send I-frame with C-state in the init-mode



Membership Service

Sender sets membership bit (MB) to "1"

All receivers set MB to "1"

If no correct frame is received, all receivers set MB = 0 directly after the TDMA-slot

When reaching the **membership-point (an a priori known point in time, when the FTU sends a message), the sender checks whether it still is member in the group. The sender uses the state information in the received messages.**



Membership Service

A node is member if:

- 1. the internal check is ok.**
- 2. at least one frame which has been sent during the round has been acknowledged from one of the FTUs, i.e. the physical connection is ok.**
- 3. the number of correct frames which were accepted by the FTU during the last TDMA round is bigger than the number of discarded frames.**

If this is not the case, then the local C-state is not in compliance with the majority of other nodes and the node loses its membership. This avoids the formation of cliques, which have different views on the whole group.



Black-out handling

"Black-out" denotes a global distortion, e.g. if the physical communication channel is distorted by external electromagnetic fields.

Black-out detection:

**A node continuously monitors the membership field.
If membership dramatically decreases a mode change is triggered to black-out handling.**



Black-out mode: nodes only send I-Frames and monitor the bus



When external distortion vanishes, membership will stabilize again.



Return to "normal mode"



Discussion

Synchrony (Jitter, Steadyness, Thightness)

Automatic clock synchronization

Fault masking

Monopolization- (Babbling Idiot-) faults are omitted

Replica Determinism

Composability and extensibility



Summary TTP

- **Protocol execution is initiated by the progression of global time. The sending point in time for every message is a priori known by all receivers.**
- **The maximum execution time corresponds to the average execution time (with a small deviation only)**
- **Error detection is possible for the receivers because they know when a message can be expected.**
- **The protocol is unidirectional. No acknowledgements are required.**
- **Implicit flow control is needed.**
- **No arbitration conflicts can occur.**



Desirable Features

More Flexibility:

- **Accommodating a range of criticality requirements**
- **Accommodating more messages than slots**
- **Dynamic assignment of transmission slots**
- **Event-triggered message dissemination**

What will be the price to pay?



More Flexibility ?

Federating networks with different properties.

